

## Please note that this effect will only work with From Hell V3.

Here's a great effect that can be used after the main From Hell routine. You could even perform it as a stand alone trick.

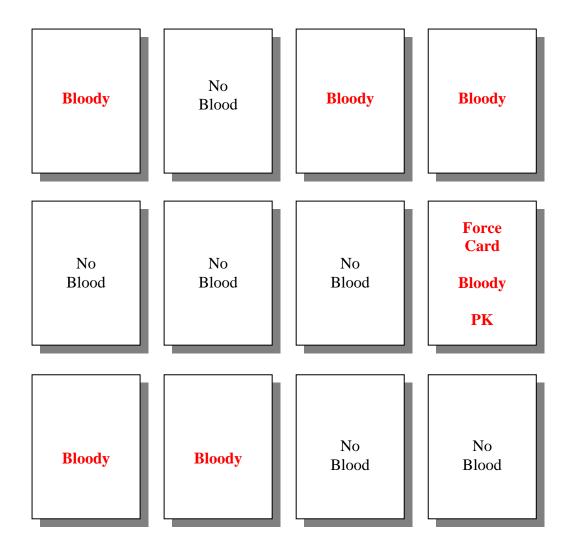
The effect involves placing 12 From Hell cards face down. You then instruct the spectators to concentrate on a card. You then give them a series of instructions that will make them all select the same card, no matter which card they initially start on. They are all then told to focus their energy on the forced card (Mary Jane Kelly which is the PK gimmicked card). The combined energy of the group then makes the card move.

Of course the spectators are unaware that they are all focusing on the same card. The first shock is that they see their chosen card move and the second is that they discover they had all chosen the same card!





Place 12 of your From Hell cards facedown in the following grid formation.



Select any card, then -

- 1. Move left or right to nearest 'No Blood' card
- 2. Move up or down to nearest 'Bloody' card
- 3. Move diagonally to nearest 'No Blood' card
- 4. Move left or right to nearest 'Bloody' card

If the 1<sup>st</sup> choice does not allow a move just stay there (e.g. 2<sup>nd</sup> from left on first move)

The card you end upon after the 4<sup>th</sup> step will be the Mary Jane Kelly PK gimmicked bloody card!

## Ripper force for From Hell V3

Once all your spectators are concentrating on the force card, wait a few moments to add some suspense and then make the card move using your chosen method with your PK magnet.

This effect is best performed with a group of people in order to gain the full benefit of the finale. You will always get a group member who fails to follow instructions so don't be surprised if only 80% of the group select the same card. Still, 80% is pretty impressive!

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